

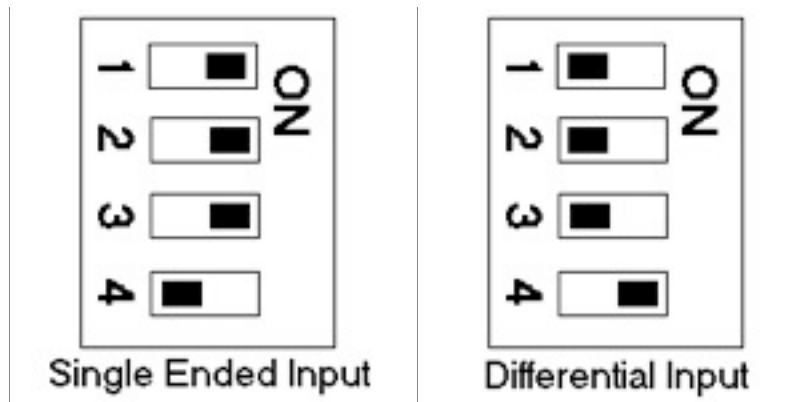
## ARC-48: 8-Channel CCD Video Processing Board

This manual describes the 8-channel CCD video processor board, model ARC-48 Rev. 1A. The board serves two functions - processing and digitizing the video outputs from one to eight CCD video channels and supplying DC bias voltages to the CCD(s). It contains eight identical video processing circuits that can simultaneously process and digitize signals from eight CCD video outputs. Eight 18-bit analog-to-digital (A/D) converters are provided on the board, along with a 16-bit data pathway to the backplane. Their outputs are multiplexed on the backplane on dedicated A/D data pins from which they are transmitted by the timing board to the host computer. The DC bias supply section of the board provides 32 separate low noise, digitally programmable voltages with a variety of voltage ranges suitable for direct connection to CCDs, and a video offset voltage for each of the eight video processors.

### VIDEO PROCESSING

The CCD output source signal, sometimes called CCD video, can be connected directly to the input of the board to a single-ended FET input stage that also has provision for the user to install a source load resistor for each CCD output circuit. These load resistors (R203 in channel #0) are mounted on fork terminals to enable the user to install and replace them without damaging the board. The load resistors are normally NOT installed at the factory. A 0.1  $\mu$ f capacitor AC couples the CCD video to the FET amplifier, which is a low noise 2N5564. This preamp plus the following amplifier stage operates at a gain of x2.8. There is also differential input to the board that is suitable for receiving outputs from preamps located near the CCD and some meters away from the controller, operating at unity gain.

Selection of operation in single or differential input mode is made by wiring the input signals to the appropriate pins on the input DB67 connector and by setting the switches SW1 to SW8. The figure shows the two possibilities.

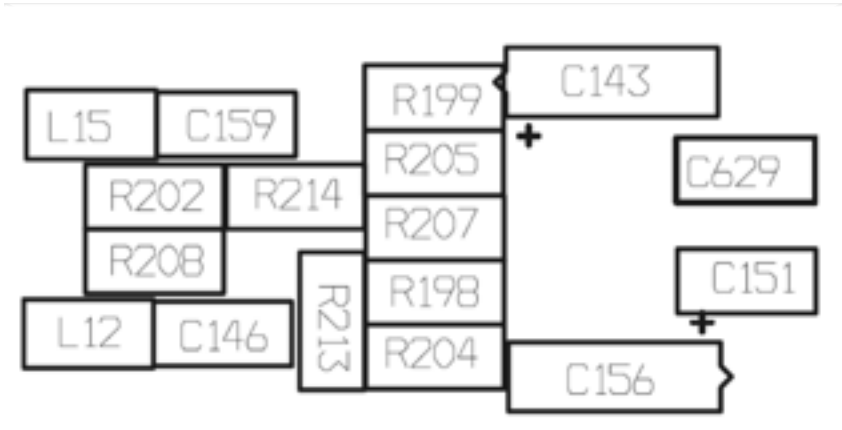


The input connector is a triple row, 62-pin DB male

connector, Positronic part #ODD62M400T0. We generally supply the matching female connector #ODD62F21000. The pinout for the connector is shown at the end of this user's manual, along with a schematic representation of the connector. Vin\_H:0-7, are the high impedance signal inputs that go to the single ended input FET stages and the load resistors. The pins named Vin\_L-# can be used as reference grounds, and are connected to the analog ground plane through the switches described above. The differential input stage, generally driven by a low impedance differential output

preamplifier, is accessed through the pins Vin\_L-# and Vin\_L+#, which form a balanced input to the differential amplifier.

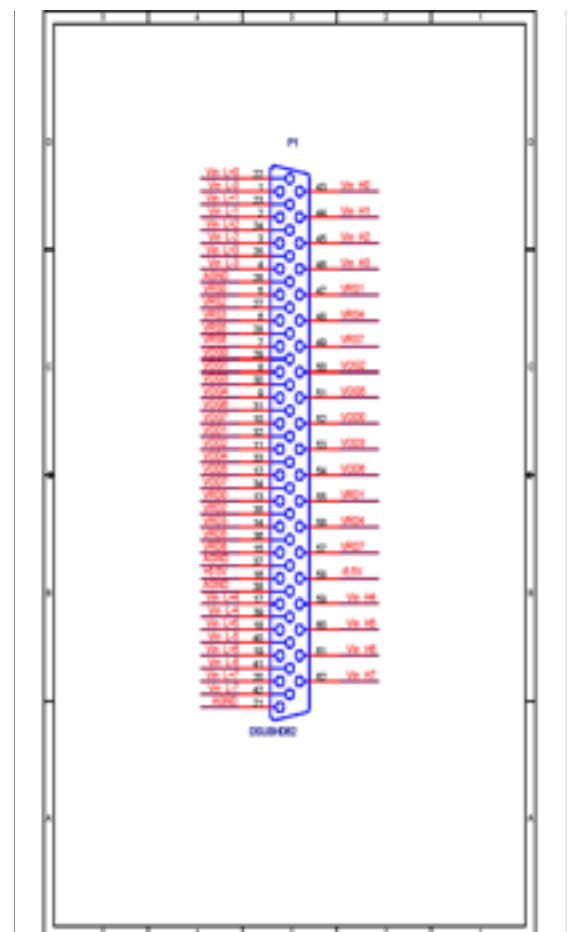
Two resistors connect the low impedance input pins to the differential amplifier, the THS4131, of the low impedance, differential input stage. We found them to induce significant noise into the high impedance signal path, so have not populated them. If users desire to use the low impedance, differential input stage they need to install 0805



SMT resistors in the locations R214 and R213 shown in the figure of the *back* of the board. For balanced inputs such as would be supplied by a differential preamp located next to the CCD these two resistors should have equal values, and the gain of the stage is just the value of the feedback resistor divided by this input resistor. The nominal values for R213 and R214 are 316 ohms, with the feedback resistors having a value of 630 ohms for a gain of x2. It is also possible to connect unbalanced low impedance outputs to the differential input stage such as might occur with simple source follower FET preamps. The low impedance negative side should be grounded, and the resistor R213 on the positive side should be chosen so that the sum of the output impedance preamp and the resistor R213 is about the same as the other resistor R214. This way the differential amplifier will remain balanced. The various video input pinouts are as follows:

Vin_H0 = pin 43	Vin_H4 = pin 59
Vin_L-0 = pin 1	Vin_L-4 = pin 39
Vin_H1 = pin 44	Vin_H5 = pin 60
Vin_L-1 = pin 2	Vin_L-5 = pin 40
Vin_H2 = pin 45	Vin_H6 = pin 61
Vin_L-2 = pin 3	Vin_L-6 = pin 41
Vin_H3 = pin 46	Vin_H7 = pin 62
Vin_L-3 = pin 4	Vin_L-7 = pin 42

The differential input stage, generally driven by a low impedance differential output preamplifier, is accessed through the pins Vin\_L-# and Vin\_L+#, which form a balanced input to the differential amplifier.



Vin_L+0 = pin 22	Vin_L+4	pin 17
Vin_L-0 = pin 1	Vin_L-4	pin 39
Vin_L+1 = pin 23	Vin_L+5	pin 18
Vin_L-1 = pin 2	Vin_L-5	pin 40
Vin_L+2 = pin 24	Vin_L+6	pin 19
Vin_L-2 = pin 3	Vin_L-6	pin 41
Vin_L+3 = pin 25	Vin_L+7	pin 20
Vin_L-3 = pin 4	Vin_L-7	pin 42

This amplifier following the FET input stage has a differential output that is connected to an analog switch that selects either inverted or non-inverted output for accomplishing the correlated double sampling. The next stage is a programmable gain stage that has fifteen gain selections that are software selectable according to the table below.

code	gain	code	gain
0	5.625	8	2.625
1	5.250	9	2.250
2	4.875	10	1.875
3	4.500	11	1.500
4	4.125	12	1.125
5	3.750	13	0.750
6	3.375	14	0.375
7	3.000	15	forbidden

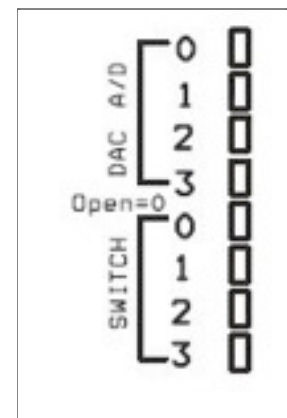
The next stage is the integrator, which has a time constant of 0.5 microsec, determined by  $R = 499$  ohms and  $C = 1$  nf. An integration time of 0.5 microsec will produce unity gain from this stage. The integration analog switch is closed to enable the integrator, and the reset integrator switch is closed to discharge the integration capacitor after each pixel is sampled. The following stages convert the single ended output of the integrator to differential signals required by the Analog Devices AD7641 A/D converter. It is a fast 18-bit part that samples its input during the time before its start A/D signal goes high to initiate the conversion. The digital output data from each of the eight A/D converters are written to a single FIFO, and then transmitted to the backplane through one of two latches. One latch maps the most significant of the 18 A/D bits to the 16 backplane lines for transmission by the timing board to the computer, whereas the other latch maps the least significant 16 bits. Selection of which of these modes is operational is made in software as described below.

These fast timing signals, known collectively as SS# for Switch State, are generated by the timing board, and latched by the WRSS (WRite Switch State) control signal. The software on the timing board executes the "CLOCK" routine to read the switch state bits from waveform tables and write them to the backplane along with the WRSS control signal. If the bits SS:15-12 match the jumper setting JP9, JP7, JP5 and JP3 on the rising edge of WRSS then the bits SS6-SS0 will be latched onto the video board. The bit assignment and functionality is similar to that used on the dual

channel ARC-45 video processor, except that the two polarity bits POL+ and POL- have been replaced by just one, and the DC Restore function has been eliminated, as follows:

Function	Schematic name	Timing	Description
Reset integrator	C_RST	SS0	Low to reset the integrator
Polarity	INV_SIG	SS3	Low to invert
Integrate	INTG	SS4	Low to integrate
Start A/D	CNST	SS5	Low to high transition to start A/D conversion
Transfer A/D	XFER	SS6	Low to high transition to transfer data from A/Ds to FIFO

The jumper header for the switch state addressing is located in the upper right hand corner of the board next to the large surface mount PAL. The figure to the right shows what the jumper headers look like, with jumpers installed to select a logical “1” in the SS:15-12 bit field. The DAC and A/D select jumper headers are also shown and will be discussed below. Generally the video board address is set to zero in the software provided, so no jumpers should be installed in the SWITCH field.



The gain is determined by the signals GAIN:3-0 routed identically to all eight video processors. The gain value is set in software by writing a 25-bit serial word over the synchronous serial interface pins TIM-A-SCK and TIM-A-STD, generally with the XMIT\_A\_WORD in the ARC-22 timing board firmware. The command is sent to all video boards in the system. The argument for the XMIT\_A\_WORD command is as follows:

bits 23-20 = not used  
bits 19-16 = %D, to select the video gain function  
bits 15-4 = not used  
bits 3-0 = gain code listed above

The DSP software to set the gain at x4.5 would be:

```
MOVE#$0D0003,A
JSR      <XMIT_A_WORD
```

Similarly, the mode for transmitting either the lowest or highest 16- bits of the A/D 18 bit output is done with the same sort of command, along with some other options to be discussed below:

bits 23-20 = not used  
bits 19-16 = \$C, to select the video board options

bits 15-4 = not used

bit 0 = 1 for WARP mode on; = 0 for WARP mode off (default)

bit 1 = 1 for least significant 16 bits; = 0 to select the most significant (default)

bit 2 = 1 to enable the DAC outputs (default); = 0 to disable them

bit 3 = 1 to clear the image data FIFO

The DSP software to select the least significant 16 bits would be:

```
MOVE#$0C0002,A
JSR          <XMIT_A_WORD
```

All three bits #2-0 are written to latches on the board whenever the \$C address is selected. If bit #3 is set to a one a short reset pulse will be issued to the FIFOs on the board, and the three bits #2-0 will also be written to the latches.

## DC BIAS SUPPLIES AND VIDEO OFFSETS

The DC bias voltages and video offsets are all generated by a single 40-channel digital-to-analog converter (DAC), the Analog Devices part AD5379. It is programmed over the same synchronous serial interface described above that sets the video gain. There are four DC bias supplies and one video offset voltage supply allocated for driving each of the 8 channels of the CCD.

The table of available voltages follows, where names are assigned to suggest how a typical CCD is operated. The Vrsv is named for “reserved” and is available for general use.

Vod0 = pin 52	Vrd0 = pin 13	Vog0 = pin 29	Vrsv0 = pin 5
Vod1 = pin 32	Vrd1 = pin 55	Vog1 = pin 8	Vrsv1 = pin 47
Vod2 = pin 11	Vrd2 = pin 35	Vog2 = pin 50	Vrsv2 = pin 27
Vod3 = pin 53	Vrd3 = pin 14	Vog3 = pin 30	Vrsv3 = pin 6
Vod4 = pin 33	Vrd4 = pin 56	Vog4 = pin 9	Vrsv4 = pin 48
Vod5 = pin 12	Vrd5 = pin 36	Vog5 = pin 51	Vrsv5 = pin 28
Vod6 = pin 54	Vrd6 = pin 15	Vog6 = pin 31	Vrsv6 = pin 7
Vod7 = pin 34	Vrd7 = pin 57	Vog7 = pin 10	Vrsv7 = pin 49

The approximate voltage range for each category is:

Vod = 0 to 30 volts

Vrd = 0 to 20 volts

Vog = Vrsv = -9 to +9 volts

The AD5379 DAC is a relatively complex part with 14-bit voltage resolution. It contains internal registers that program the voltage as well as a gain and offset for each channel. Rather than fully explain how the programming is done the user is referred to the part's data sheet and the waveforms file supplied with the board. The board address is encoded in each word written to the DAC in bits D23-20, which must match the jumpers placed in the "DAC A/D" area described above, with a jumper installed signifying a "1".

The output of the DAC can be turned on and off in software. This is done on power-up in the "timCCDmisc.asm" routine. Bit 2 of the board options word does this selection, so the command would be:

```
MOVE#$0C0004,A      ; To turn on
JSR      <XMIT_A_WORD
```

## IMAGE DATA TRANSFER

The four jumpers marked "DAC A/D" set the address that the board will respond to when writing to the DC bias DAC or reading image data. These must be set to different values for each video board in a system so each board can be uniquely addressed, whereas the "SWITCH" jumpers are usually set to the same value for all video boards in the system so they all operate with the same timing. There are two modes for transferring image data from the A/Ds to the image data FIFO. In the "eight-channels-all-at-once" mode (TIM\_V\_AUX1 = 0) all eight A/D values on each board are transferred in turn to the image data FIFO on the rising edge of XFER. They will be transmitted over the backplane whenever the bits TIM-ADAD:6-3 match the jumpers "DAC A/D" on each video board starting with A/D#0 and ending with A/D#7, ignoring the bits TIM-A-ADAD:2-0. In the 'one A/D at a time mode' (TIM\_V\_AUX1 = 1) the addresses TIM\_ADAD:2-0 select which of the eight A/Ds on the board gets its data written to the FIFO, after which it is written directly to the backplane and transmitted to the host computer. The default software supplied with the system has the "one-at-a-time" mode selected.

The image data FIFO can be cleared by setting bit 3 of the board options word:

```
MOVE#$0C0008,A      ; Clear image data FIFO
JSR      <XMIT_A_WORD
```

The AD converter has a special mode called WARP that allows it to run at a higher speed than the normal mode, but with a restriction on the length of time allowed between conversions. To enable this mode the WARP bit in the board options word is set:

```
MOVE#$0C0001,A      ; enable WARP mode
JSR      <XMIT_A_WORD
```

Note that all four options bits are written whenever the “C” address is selected, so care must be taken when changing one mode not to change the other ones inadvertently.